

Lindsey Butterworth

character animator

EXPERIENCE

Image Metrics, Santa Monica, CA

10/09 - present

Animator

- Facial Animator for a Rockstar video game

Technicolor Interactive Services, Burbank, CA

4/09 - 8/09

3D Character Animator

7/07 - 10/07

- Animator for *Uncharted 2: Among Thieves*
- Animator for *Uncharted: Drake's Fortune*
- Animator for *Unreal Tournament 3*

Extra Large Technology (XLT), Hollywood, CA

10/07 - 4/09

3D Character Animator

- Animator and Pre-viz for *Princess Twins of Legendale*
- Animator and Pre-viz for *Playmobil: The Secret of Skull Island*

Montgomery Hall Equipment Cage, Savannah College of Art and Design

9/06 - 6/07

Workstudy/Assistant Manager

Gang of Seven Animation, North Hollywood, CA

6/05-8/05

Intern – Production Assistant

- Clean-up, coloring, organizing, scanning, and formatting to prepare for overseas shipping.
- Helped prepare a pitch presentation and accompanied the studio's director to the pitch.
- Worked directly with the production managers, artists, and directors.

EDUCATION

Savannah College of Art and Design - Savannah, GA

B.F.A. in Animation ; June 2, 2007

Summa Cum Laude ; GPA - 4.0

ACCOMPLISHMENTS/HONORS

- *Outstanding Academic Achievement in Animation Award* - SCAD 2007
- 2nd Place and Audience Award for group animated short "Shadows" - Animadness 2007
- Honorable Mention – SCAD Savanijam Animation Competition 2006
- 2003 and 2004 CoSIDA Academic All-District III College Division First Team

TECHNICAL SKILLS

Proficient in: Maya, 3ds Max, Character Studio, Photoshop, Flash, After Effects, Digicel Flipbook, Dreamweaver, Alien Brain, In Design, Illustrator, HTML.

REFERENCES

Available upon request.

